

Cory Poon

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EDUCATION

University of California, Los Angeles (UCLA)

B.S. Cognitive Science w/ Computer Science Specialization
Digital Humanities & Ethnomusicology Minor (GPA: 3.85)

Los Angeles, CA
December 2025

EXPERIENCE

Product Designer | [VALORANT Banners E-Commerce](#)

December 2020 - Present

- Built scalable e-commerce visual design supporting purchase flows for **40,000 users** and **2,850 buyers**
- Drove **383% revenue growth (\$72K)** and drove **450% purchase conversion** through UX optimization
- Analyzed checkout flows with **200+ users** and automated operations workflows across **6 external vendors**
- Optimized end-to-end purchase flows, resulting in a **17% increase** in customer return rate and a **56% reduction** in purchase time by analyzing behavioral data from **200+ checkout flow tests**.
- Utilized vibe-coding and n8n automation to increase design efficiency, cutting repetitive tasks by **120%**

Product Designer | [UCLA Herb Alpert School of Music](#)

June 2024 - May 2025

- Increased ensemble membership by **240%** through improved discovery and onboarding pathways
- Led full website redesign, improving navigation clarity and hierarchy that directly affected **160 members** and **5 stakeholders**, leveraging synthesized insights from **30+ interviews**
- Collaborated with 4 designers and 3 engineers to build and launch the website editing dashboard

Product Design Intern | [Neoboard Educational Technology](#)

May 2024 - September 2024

- Led end-to-end UX and delivery of a student-teacher communication **SaaS dashboard**, designing and shipping an anonymous Q&A portal that enabled clearer, more effective student-instructor communication
- **Shipped production-ready designs** that increased “questions-asked” per lecture by **70%** and overall participation by **25%**, with designs and flows adopted directly by 3 engineers
- **Analyzed 15 user interviews** to validate UX direction and influence product decisions

Social Media Content Creator | [TikTok, YouTube, Twitch, & Instagram](#)

July 2020 - September 2024

- Built repeatable systems via experiments, **growing 200K+ followers and 35M views** cross-platform
- Used analytics and rapid tests to improve retention, engagement, and creative workflow efficiency
- Chosen by Riot Games as **1 of 30** creators worldwide for A25 Summit for reach and impact at scale

PROJECTS

Product Designer & UX Researcher | [EvacLink Evacuation Platform](#)

April 2025 - June 2025

- Won **1st Place at Innovate@UCLA** for a 0 to 1 evacuation platform recognized for societal impact
- Owned MVP design across **7 core flows & 100+ screens**, translating emergency workflows into WCAG UI
- Led usability testing with **10 users**, reducing time to connect users with evacuation volunteers by **30%**

Product Designer & Manager | [Presto AI-Powered Music Rehearsal App](#)

March 2025 - June 2025

- Owned product strategy and interaction design for an AI-powered music rehearsal platform from concept
- Designed modular rehearsal workflows reducing app-switching **90%** and boosting efficiency **140%**
- Validated designs with **15 musicians** across **4 rehearsals**, improving sync and reducing downtime

SKILLS

Languages: Fluent in English, Cantonese Chinese, and Mandarin Chinese

Tools: Figma (incl. Figma Make), Adobe Creative Suite (Photoshop, Premiere Pro), Procreate, Maze, Useberry, Notion, Tableau, Excel, HTML/CSS, JavaScript, Python, R, MATLAB, Java, C++, Workflow Automation (n8n)

Skills: Product Design, UX Research, Interaction Design, Design Systems, Prototyping, Accessibility (WCAG), Usability Testing, Information Architecture, Research Synthesis, User Testing, Product Strategy, SaaS Products